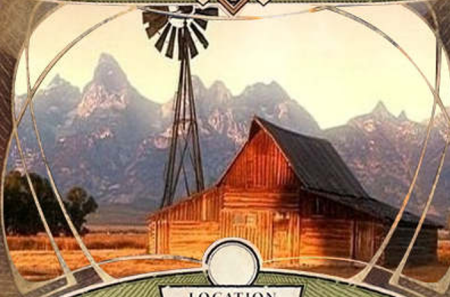


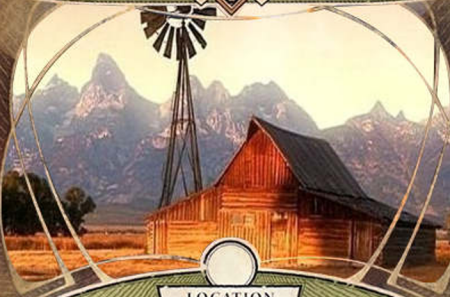
Country Farm



LOCATION

Dunwich.

Country Farm



LOCATION

Dunwich.

Invisible



LOCATION

2

LOCATION

Dunwich.

► : Gain 2 resources. Limit once per turn. If the Dunwich Horror is attacked this location, it gains.

Forced - Suffer 1 Horror the first time you move to this location.

2

LOCATION

Dunwich.

► : Put an Ally card from your hand into play, without paying its cost. (Limit once per game).

LOCATION

Forced - At the end of the Mythos Phase, if the Dunwich Horror is at this location, it heals 1 damage.

Flye Farm



TREACHERY

Lame Animal

Curse.

Revelation - If Wilbur Whately True Form is not in play, Surge, then discard this card. If Wilbur Whately True Form is in play and an Investigator controls a *creature* ally, exhaust it then deal 1 damage to it. If no Investigator controls a *creature* ally, Surge.

Seth Bishop's Farm



TREACHERY

Lame Animal

Curse.

Revelation - If Wilbur Whately True Form is not in play, Surge, then discard this card. If Wilbur Whately True Form is in play and an Investigator controls a *creature* ally, exhaust it then deal 1 damage to it. If no Investigator controls a *creature* ally, Surge.

Invisible



TREACHERY

Monstrous Footprint

Revelation - The Dunwich Horror spawns at your location with 1 visible token on it.