

 <p><b>Voltaic Map</b> A Cracking Parchment</p> <p>ASSET</p>	 <p><b>Voltaic Map</b> A Cracking Parchment</p> <p>ASSET</p>	 <p><b>Voltaic Map</b> A Cracking Parchment</p> <p>ASSET</p>	 <p><b>Petrified Orb</b> An Impossible Container</p> <p>ASSET</p>
<p><b>Remnant.</b></p> <p>⚡: Play only during your turn. Up to 2 investigators at your location disengage from each enemy in their threat areas. Then, find a clear location and place those investigators on that location. Then, remove this card from the game.</p> <p>⚡: Pass control of this card to another investigator at your location. (It is moved to their play area.)</p> <p>Illus. MV Ramsey [DA] v1.0 1/3 13</p>	<p><b>Remnant.</b></p> <p>⚡: Play only during your turn. Up to 2 investigators at your location disengage from each enemy in their threat areas. Then, find a clear location and place those investigators on that location. Then, remove this card from the game.</p> <p>⚡: Pass control of this card to another investigator at your location. (It is moved to their play area.)</p> <p>Illus. MV Ramsey [DA] v1.0 1/3 13</p>	<p><b>Remnant.</b></p> <p>⚡: Play only during your turn. Up to 2 investigators at your location disengage from each enemy in their threat areas. Then, find a clear location and place those investigators on that location. Then, remove this card from the game.</p> <p>⚡: Pass control of this card to another investigator at your location. (It is moved to their play area.)</p> <p>Illus. MV Ramsey [DA] v1.0 1/3 13</p>	<p><b>Remnant.</b></p> <p>⚡: All investigators at your location remove 2 damage from a <i>Waterskin</i> they control. Then, remove this card from the game.</p> <p>⚡: Pass control of this card to another investigator at your location. (It is moved to their play area.)</p> <p>Illus. turkill [DA] v1.0 1/1 16</p>

