

 <p><b>Amber Lamp</b> Found Within A Sealed Coffin</p> <p>ASSET</p>	 <p><b>Charcoal Flute</b> Found Atop A Precarity</p> <p>ASSET</p>	 <p><b>Jade Skull</b> Found In Plain Sight</p> <p>ASSET</p>	 <p><b>Ruby Lens</b> Found According To Omens</p> <p>ASSET</p>
<p><i>Ritualistic.</i></p> <p>Found: <b>Lamp.</b> This card cannot be discarded.</p> <p>▶▶ : Test ⚡ (3). If you succeed, take control of Amber Skull and place it in your play area. Then, remove 1 doom token from the agenda.</p> <p>⚡ : Pass control of this card to another investigator at your location. (It is moved to their play area.)</p>	<p><i>Ritualistic.</i></p> <p>Found: <b>Flute.</b> This card cannot be discarded.</p> <p>▶▶ : Test ⚡ (3). If you succeed, take control of Amber Skull and place it in your play area. Then, return 1 enemy in play to the encounter deck. (Shuffle the encounter deck).</p> <p>⚡ : Pass control of this card to another investigator at your location. (It is moved to their play area.)</p>	<p><i>Ritualistic.</i></p> <p>Found: <b>Skull.</b> This card cannot be discarded.</p> <p>▶▶ : Test ⚡ (3). If you succeed, take control of Amber Skull and place it in your play area. Then, place 1 horror on the agenda.</p> <p>⚡ : Pass control of this card to another investigator at your location. (It is moved to their play area.)</p>	<p><i>Ritualistic.</i></p> <p>Found: <b>Lens.</b> This card cannot be discarded.</p> <p>▶▶ : Test ⚡ (3). If you succeed, take control of Amber Skull and place it in your play area. Then, draw an encounter card.</p> <p>⚡ : Pass control of this card to another investigator at your location. (It is moved to their play area.)</p>
<p>Illus. unknown v1.1 1/1 19</p>	<p>Illus. skims-milk [DA] (modified) v1.1 1/1 20</p>	<p>Illus. Veli Nyström v1.1 1/1 21</p>	<p>Illus. Dragonfly [DA] v1.1 1/1 22</p>

