

Desert Matriarch

4 3 1

Monster.

Forced – At the end of the mythos phase:
Place 1 doom token on Desert Matriarch's location.

The monstrosity discharges a seemingly endless quantity of coarse sand from its execrably pudendant maw.



Illus. Daimera [DA] v1.0 1/1 26

Dune Sleeper

4 6 2

Monster.

Massive.

The rolling desert horizon which surrounds you hides many terrors unthought of until now.



Illus. Catandcrown [DA] v1.0 1/1 27

Wind-Wraith

? 4 2

Elemental.

Aloof.

Wind-Wraith's fight value is equal to the number of doom tokens on it.

Forced – At the end of the mythos phase:
Wind-Wraith moves 1 location towards the nearest location that has doom tokens on it.

Forced – If Wind-Wraith's location has doom tokens on it: Attach that doom to Wind-Wraith.



Illus. Brendan Binger ver1.0 1/1 29

Devourer

1 4 4

Shadow.

Spawn – A *Portal* location.
All locations have +2 shroud.

The pall of its malevolence is as tangible as a burial cloth.



Illus. unknown 1/1 30

