

Berner Street

3 LOCATION **1**

London.

➤ Spend 2 resources and Heal 2 horror.
(Limit once per game.)

Berner Street

3 LOCATION **2**

Crime Scene.

➤ If there are no clues on Berner street:
Test (3). If successful, search the Evidence
Deck for 'Dagger' and add it to your play area.

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Bucks Row

3 LOCATION **2**

London.

➤ Choose and discard any number of cards
from your hand (maximum up to 3); For each card
discarded in this way, gain 1 resource.

Bucks Row

3 LOCATION **2**

Crime Scene.

➤ If there are no clues on Bucks Row:
Test (2). If you succeed, search the Evidence
Deck for 'Unidentified Liquid' and add it to your
play area.

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Dorset Street

3 LOCATION **1**

London.

➤ Spend 5 resources: Gain 2 clues from the
token pool. (Group limit once per game).

Dorset Street

3 LOCATION **2**

Crime Scene.

➤ If there are no clues on Dorset Street:
Test (3). If you succeed, search the Evidence
Deck for 'Burglary' and add it to your play area.

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Gunthorpe street

4 LOCATION **1**

London.

➤ Draw 3 cards. (Limit once per game).

Gunthorpe Street

4 LOCATION **2**

Crime Scene.

➤ If there are no clues on Gunthorpe Street:
Test (3). If you succeed, search the Evidence
Deck for 'Bloody Rope' and add it to your play
area.

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