



Mysterious Symbology

Terror.

Revelation - Test ♠ (3). If you fail, take 2 horror.

Strange runes carved into charred bark, surrounded by circles and symbols made with ash.

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Drawing Attention

Revelation - If there is at least 1 clue at your location, attach this card to that location and place 1 doom on Drawing Attention. Otherwise, Drawing Attention gains Surge.

Forced - If this location has no clues, discard Drawing Attention.

Shh!

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TREACHERY

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TREACHERY

Dangerous Ground

Hazard.

Revelation - Test (3). If you fail, discard 1 card at random from your hand.

Cracking fissures, sliding rocks, and tripping underbrush make difficult paths.

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